

● Profile

- 3rd year Graphic Design student at Simon Fraser University with a strong foundation in user research and interface design. Proficient in creating comprehensive textual and visual documentation.

● Tools

- Adobe After Effects
- Adobe Premiere Pro
- Adobe Illustrator
- Procreate
- Figma
- OnShape CAD Model

● Skills

- User Research
- UX/UI Research
- Video Editing
- Content Creation
- Brand Design
- Motion Animation

● Design Projects

- **UX Designer at Eunoia UX Design Hackathon** (Figma Prototype) Mar, 2024
 - Developed visual design solutions through sketching on Procreate and Illustrator to aid in conveyance of art direction
 - Analyzed survey responses from 20 UX professionals to identify the problem statement and converge on a solution
 - Prototyped the solution on Figma, to low user retention, through several iterations using client feedback
- **Prototype Designer for UX Interaction Case Study** (Figma Prototype) Sep, 2023 – Dec, 2023
 - Collaborated in a team of 4 to design graphic elements and designs on Photoshop to be incorporated in a website
 - Curated posters to integrate elements from renowned designers as inspiration onto the microsite
 - Designed and prototyped on Figma, a map feature highlighting local points of interest to promote city exploration
- **Designer for Outdoor Pavilion 3D Models** (OnShape CAD Models) Sep, 2023 – Apr, 2024
 - Designed an outdoor pavilion with various constraints to learn and implement different architecture designs
 - Designed around various constraints like weather and wind direction to maximize the use of place all year round
 - Developed a variety of promotional posters in Illustrator and Photoshop to advertise the space to the right audience
- **Director for Cinematography Case Study** (Adobe Premiere Pro Film) Mar, 2023 – Apr, 2023
 - Utilized special effects to engage the audience and won the Best Cinematography Award at the final projects showcase
 - Tasked to visualize the camera shots, camera angles and camera positions through a series of visual storyboards
 - Communicated project vision and facilitated collaboration within a cross-functional team through vision boards

● Education

- B.Sc. Interactive Arts and Technology
Simon Fraser University, BC, Canada Sept, 2023 – Present
- Transferred Computer Science Credits
Simon Fraser University, BC, Canada Sept, 2021 – Aug, 2023
- Transferred Engineering Credits
Foothill College, California, USA Sept, 2020 – Aug, 2021

● Experience and Interests

- **Hospitality and Customer Service Experience** Feb, 2023 – Present
 - Gained valuable experience in the fast-paced environment of The Vancouver Golf Club as a server and host
 - Developed strong interpersonal and communication skills by understanding different dietary needs of guests
 - Enhanced time management and prioritization skills by proactively attending to multiple tables simultaneously
- **Creative Engagement**
 - Coached in various sports (Golf, Tennis, Squash, Basketball, Badminton), demonstrating a willingness to learn new skills.
 - Engaged in art forms like physical and digital painting, pottery, mosaic, etc. that motivated the pursuit of a career in it